## Helen's Mysterious Castle Hacked

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## **About This Game**

## Caution

As this game was created using RPG Maker, the following features exclusive to the RPG Maker engine listed below can be used.

To take a scree 5d3b920ae0

Title: Helen's Mysterious Castle Genre: Casual, Indie, RPG Developer: Satsu Publisher:

AGM PLAYISM Franchise:

PLAYISM Release Date: 18 Mar, 2016

English, Japanese

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A short but fun jrpg:). I have no idea why the reviews are so high for this. Are people going really easy on it because of the price? For me, this is a very cheap game and plays like it. It doesn't even have a tutorial or any kind of introduction to the story. The combat, overworld and controls all feel clumsy. There's nothing that appeals to me about this game at all. I mean I know it doesn't cost much, but there's still an investment of time as a player here. I can't justify using my time on this as opposed to a more in-depth, smooth, and professionally made RPG. Skip this title and save your money until you can afford something better.. Don't let the positive reviews fool you and save yourself 0.99 or 1.99 whatever you're gonna buy it for. You're going to get exactly what you paid for. The combat is shallow, the story isn't anything too exciting, the level design is questionable, and the aspect ratio hurts my eyes. Starting with the combat, you take turns attacking each other with an occasional block or heal with little to no strategy. By the time you have your full selection of weapons and abilities, there's very few enemies that they'll actually be necessary for. I think the final enemies/bosses are the most fun since they actually require some prep time and planning. But overall that fun is short lived. The story isn't exactly something that pulled me in, I won't get into spoilers but most of the "story" will be in the final hour of your playthrough. As for the level design, it wasn't anything too bad until the final area where there's no sense of direction and it feels like you're walking in circles. At one point you have to walk into a wall and "out of bounds" in order to progress. Which is something I would have never figured out unless I checked a guide. There are also some items that require you to walk into walls and again go "out of bounds" to obtain, but overall I made it through fine without ever giving them a second thought. And now for the worst offender, the aspect ratio. You're left with no choice but to stare at a small little box for hours with a possible migraine. If you try to play full screen, the resolution is stretched and doesn't look very good. I think there is a fix for this someplace, somewhere, but it wasn't apparent when I played so I got stuck with the small box. I guess I should mention the controls, you move with the arrow keys, interact with enter, and sprint with shift. Keyboard controls are pretty awkward so I opted to use a gamepad. Which \*surprise\* force you to move around with the analog stick rather than the dpad. I guess it isn't that big of a deal, I just think its unfortunate that there's no choice to move around with the dpad since the keyboard controls clearly aren't viable. Point I'm trying to make, is even if its price is something you can live without, the time you'll lose is something you'll never regain.. I have no idea why the reviews are so high for this. Are people going really easy on it because of the price? For me, this is a very cheap game and plays like it. It doesn't even have a tutorial or any kind of introduction to the story. The combat, overworld and controls all feel clumsy. There's nothing that appeals to me about this game at all. I mean I know it doesn't cost much, but there's still an investment of time as a player here. I can't justify using my time on this as opposed to a more in-depth, smooth, and professionally made RPG. Skip this title and save your money until you can afford something better.. Don't let the positive reviews fool you and save yourself 0.99 or 1.99 whatever you're gonna buy it for. You're going to get exactly what you paid for. 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PCMark 10 Update Released: PCMark 10 v1.1.1761 This is a minor update. Benchmark scores are not affected.. PCMark 10 Update Released: Futuremark benchmarks use a component called SystemInfo to identify the hardware in your system. This patch updates SystemInfo to version 5.5. SystemInfo 5.5. Up to 80% off in the Golden Week Sales!: In celebration for the new Era "Reiwa" in Japan, we are taking part in the Golden Week Sale on Steam! We have up to 80% off the Playism Catalog, so dive in now while sales last! Check out the full list on our Publisher Page .. Steam Summer Sales!: The Steam Summer Sales have begun! Start this summer with a splash by grabbing some exciting indie games from Playism! See all the exciting Playism titles on Sale Today we have set Helen's Mysterious Castle on sale for 40% off! A young girl with a hidden past sets off on an epic and mysterious journey in hope of learning more about her own origins in this beautifully rendered, classic-style RPG adventure. Check out all the Playism titles on sale here: Steam Summer Sales 2018 feat. Playism [blog.playism-games.com] Join our Steam Publisher Page for all our latest updates: Playism Publisher Page

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